

PROJET IA  
ADVERSARIAL EXAMPLES

**Alexandre VÉRINE - Blaise DELATTRE**

Université Paris Dauphine - PSL

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## ABOUT US

- + **Alexandre VERINE** Ecole Normale Supérieure
  - Deep Learning theory and application.
  - Data Generation with Generative Models.
  - Robustness to adversarial examples.
  
- + **Blaise DELATTRE** Paris Dauphine University
  - Certified Robustness to adversarial examples.
  - Stable Lipschitz neural networks.
  - Randomized Smoothing.

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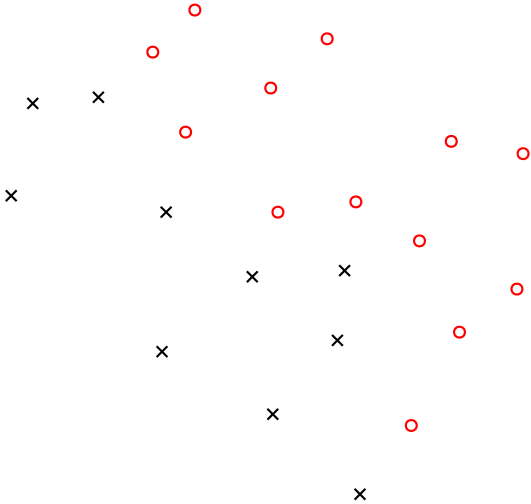
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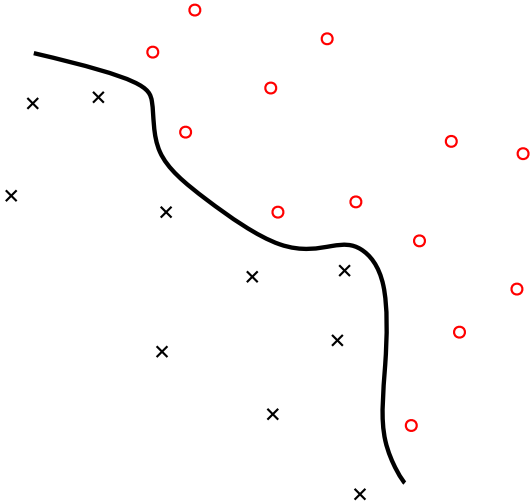
# PRINCIPLE OF ADVERSARIAL ATTACKS

## A DATASET



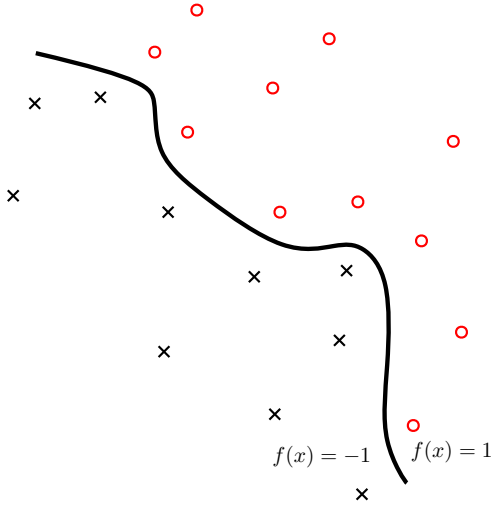
# PRINCIPLE OF ADVERSARIAL ATTACKS

## A DECISION BOUNDARY



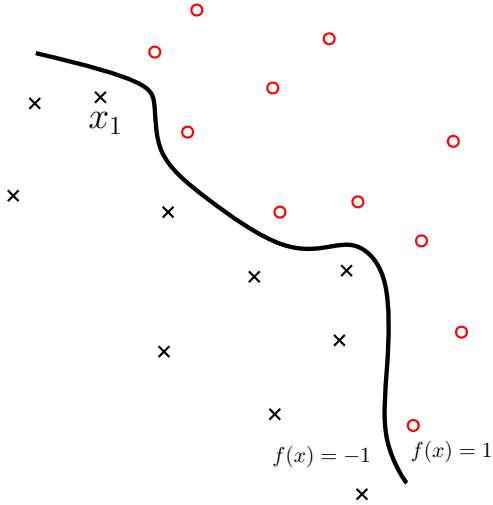
# PRINCIPLE OF ADVERSARIAL ATTACKS

## A CLASSIFIER



# PRINCIPLE OF ADVERSARIAL ATTACKS

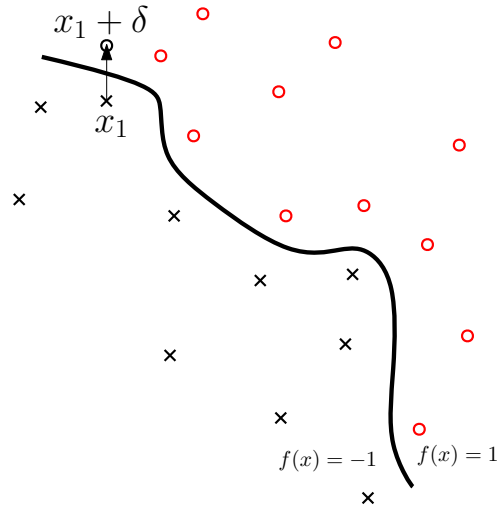
## CHOOSING A DATA POINT





# PRINCIPLE OF ADVERSARIAL ATTACKS

## PERTURBING THE DATA POINT



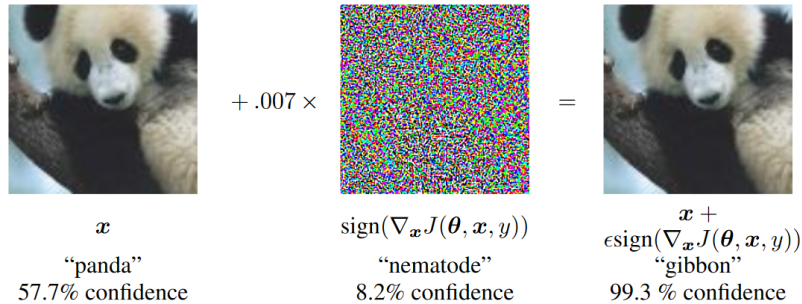
# PRINCIPLE OF ADVERSARIAL ATTACKS

## ADVERSARIAL ATTACKS

What if  $\delta$  is imperceptible ?

# PRINCIPLE OF ADVERSARIAL ATTACKS

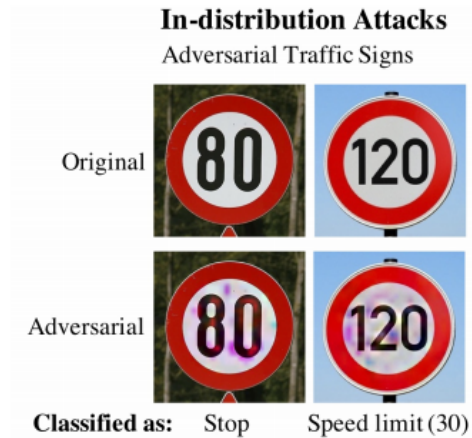
## ADVERSARIAL ATTACKS IN IMAGE RECOGNITION


$$\begin{array}{ccc} \begin{array}{c} \mathbf{x} \\ \text{"panda"} \\ 57.7\% \text{ confidence} \end{array} & + .007 \times & \begin{array}{c} \text{sign}(\nabla_{\mathbf{x}} J(\boldsymbol{\theta}, \mathbf{x}, y)) \\ \text{"nematode"} \\ 8.2\% \text{ confidence} \end{array} & = & \begin{array}{c} \mathbf{x} + \\ \epsilon \text{sign}(\nabla_{\mathbf{x}} J(\boldsymbol{\theta}, \mathbf{x}, y)) \\ \text{"gibbon"} \\ 99.3\% \text{ confidence} \end{array} \end{array}$$

Source : *Explaining and Harnessing Adversarial Examples*, Goodfellow et al, ICLR 2015.

# PRINCIPLE OF ADVERSARIAL ATTACKS

## ADVERSARIAL ATTACKS IN IMAGE RECOGNITION



**Figure.** Adversarial traffic signs (Sitawarin, Bhagoji et al., 2018)

# PRINCIPLE OF ADVERSARIAL ATTACKS

## DEFINITIONS

### To be imperceptible, the norm of the perturbation is bounded

We define an  $\epsilon \in \mathbb{R}$  such that  $\|\delta\|_p \leq \epsilon$ .

In practice, we use  $\ell_2$  and  $\ell_\infty$  norm to bound the perturbation.

### Generating a adversarial example

Let  $f : \mathbb{R}^d \rightarrow \mathcal{Y}$  be a classifier. Given an example  $x \in \mathcal{X} \subset \mathbb{R}^d$  and its true label  $y \in \mathcal{Y}$ , the goal is to find  $\delta \in \mathbb{R}^d$  such that :

#### Untargeted attacks

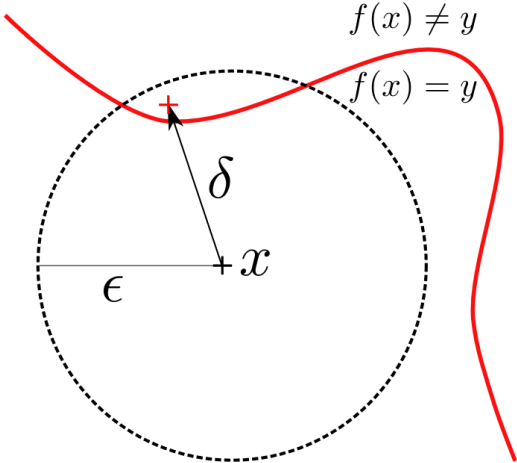
$$\|\delta\|_p \leq \epsilon \text{ and } f(x + \delta) \neq y$$

#### Targeted attacks

$$\|\delta\|_p \leq \epsilon \text{ and } f(x + \delta) = t \text{ with } t \neq y$$

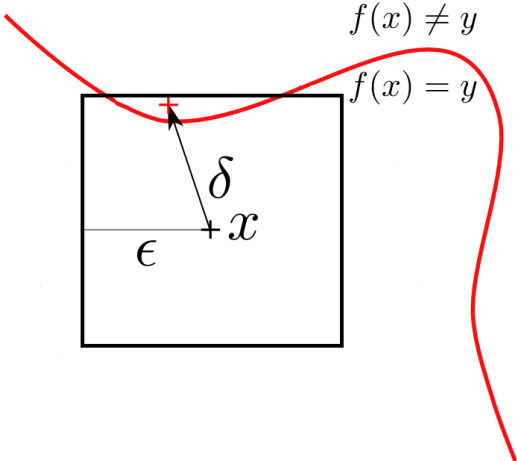
# PRINCIPLE OF ADVERSARIAL ATTACKS

GENERATING AN ADVERSARIAL EXAMPLE WITH  $\ell_2$ -NORM



# PRINCIPLE OF ADVERSARIAL ATTACKS

GENERATING AN ADVERSARIAL EXAMPLE WITH  $\ell_\infty$ -NORM



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# ATTACKS

## FGSM ATTACK

### FGSM

The Fast Gradient Sign Method (FGSM) is an attack scheme that uses the gradients of the neural network to create adversarial examples, it is defined as:

$$x_{\text{adv}} = x + \epsilon \cdot \text{sign}(\nabla_x L(\theta, x, y))$$

Paper :

[3] Explaining and Harnessing Adversarial Examples, Goodfellow et. al, ICLR 2015.

# ATTACKS

## $\ell_2$ -PGD ATTACK

### $\ell_2$ -PGD

$\ell_2$ -PGD is an iterative method similar to  $\ell_\infty$ -PGD, but it constrains the perturbation to an  $\ell_2$ -norm ball. The iteration is defined as follows:

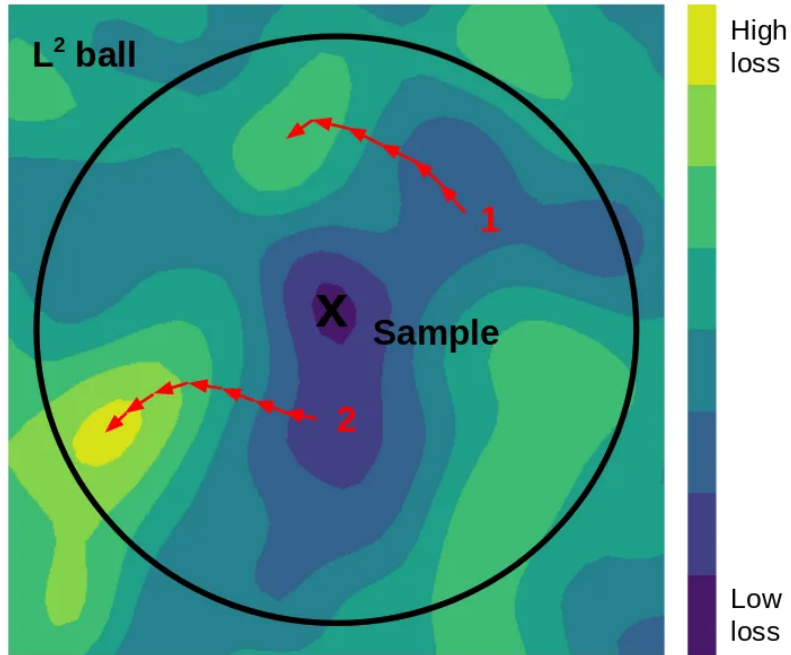
1.  $x_0 \leftarrow x$
2. repeat  $n$  times :  
$$x_{t+1} = \Pi_{B_2(x, \epsilon)} (x_t + \eta \nabla_x L_\theta(x_t, y))$$

Paper :

[4] Towards Deep Learning Models Resistant to Adversarial Attacks, Madry et. al, ICLR 2018.

# ATTACKS

## $\ell_2$ -PGD ATTACK



# ATTACKS

## $l_\infty$ -PGD ATTACK

### $l_\infty$ -PGD

$l_\infty$ -PGD is an iterative method that constructs the perturbed data as follows :

1.  $x_0 \leftarrow x$
2. repeat  $n$  times :

$$x_{t+1} = \Pi_{B_\infty(x, \epsilon)} (x_t + \eta \text{sign}(\nabla_x L_\theta(x_t, y)))$$

Paper :

[4] Towards Deep Learning Models Resistant to Adversarial Attacks, Madry et. al, ICLR 2018.

# ATTACKS

$\ell_2$ -CARLINI & WAGNER

For a given example  $x \in \mathcal{X}$  of the class  $y \in \mathcal{Y}$ , the  $\ell_2$  Carlini & Wagner attack (C&W) aims to resolve the following optimization problem :

$$\min_{x+\delta} c \|\delta\|_2 + g(x + \delta) \quad (1)$$

where  $g(x + \delta) \leq 0$  iff  $f(x + \delta) \neq y$ . You can find the different functions  $g$  in the paper :

[1] Towards Evaluating the Robustness of Neural Networks, Carlini and Wagner, IEEE 2017.

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# ADVERSARIAL TRAINING

Adversarial training is a method that aims to optimize (Goodfellow, 2015) :

$$\min_{\theta} \mathbb{E}_{(x,y)} \left( \max_{\|\delta\|_p \leq \epsilon} L_{\theta}(x + \delta, y) \right) \quad (2)$$

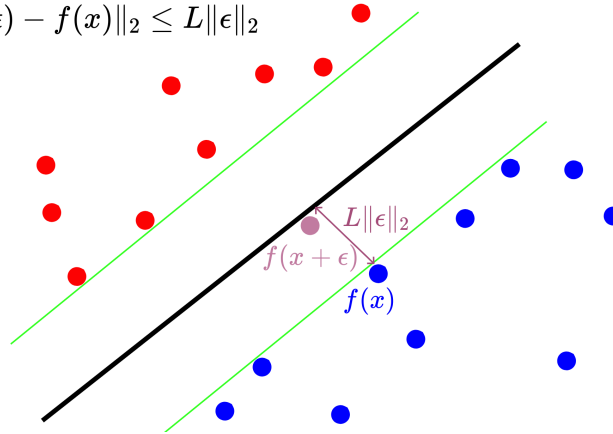
To solve the inner maximization problem, we use in practice PGD attack. ([4] Madry et al. 2017)

# LIPSCHITZ NETWORKS

Lipschitz networks are robust to adversarial attacks because the Lipschitz constant bounds how much the output of the network can change concerning small input perturbations.

The classifier  $f$  is said to be  $L$ -Lipschitz continuous for the  $\ell_2$ -norm if there exists a constant  $L \geq 0$  such that

$$\|f(x + \epsilon) - f(x)\|_2 \leq L\|\epsilon\|_2$$



[7] Lipschitz-Margin Training: Scalable Certification of Perturbation Invariance for Deep Neural Networks, Tsuzuku et. al., NeurIPS 2018

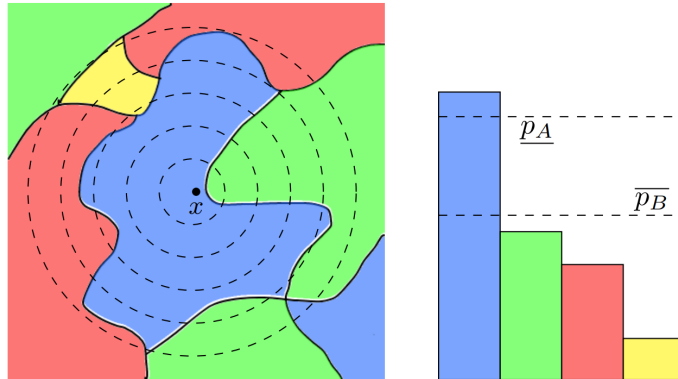


## RANDOMIZED NETWORKS

Another defense is to inject noise into the input data during the training and inference phases (Cohen, 2019; Pinot et al., 2019). It is shown that predicting

$$\mathbb{E}_{\eta \sim \mathcal{N}(0, \sigma^2 I)} [f(x + \eta)],$$

where  $\eta$  is the injected noise, brings more robustness.



- [2] Certified adversarial robustness via randomized smoothing, Cohen et. al, ICML 2019.
- [5] Theoretical evidence for adversarial robustness through randomization, Pinot et. al, NeurIPS 2019.
- [6] Randomization matters. How to defend against strong adversarial attacks, Pinot et. al, ICML 2020.

## PRACTIAL LESSON

- ▶ Contenu du TP à sur ce site : [www.alexverine.com](http://www.alexverine.com)
- ▶ Datasets: MNIST, CIFAR10
- ▶ Attacks: FGSM, PGD
- ▶ Defense: Adversarial Training
- ▶ 3 Practical sessions:
  - Introduction: Adversarial Attacks on a Linear Model
  - FGSM and PGD Attacks on a Neural Networks
  - Adversarial Training : How to build a robust classifier
- ▶ Develop your own analysis on defences. For instance:
  - Power of the attack during training vs. Power of the attack at inference
  - What types of attack can be implemented to protect a network from potential attacks?
  - Number of iterations for PGD for adversarial training
  - Try Randomized Smoothing with difference noises, MC estimations ...
  - etc...

## REFERENCES I

- [1] N. Carlini and D. Wagner. Towards evaluating the robustness of neural networks. *arXiv preprint arXiv:1608.04644*, 2017.
- [2] J. M. Cohen, E. Rosenfeld, and J. Z. Kolter. Certified adversarial robustness via randomized smoothing. *arXiv preprint arXiv:1902.02918*, 2019.
- [3] I. J. Goodfellow, J. Shlens, and C. Szegedy. Explaining and harnessing adversarial examples. In *International Conference on Learning Representations*, 2015. URL <https://openreview.net/forum?id=SyyGPP01>.
- [4] A. Madry, A. Makelov, L. Schmidt, D. Tsipras, and A. Vladu. Towards deep learning models resistant to adversarial attacks. *arXiv preprint arXiv:1706.06083*, 2017.
- [5] R. Pinot, L. Meunier, A. Araujo, H. Kashima, F. Yger, C. Gouy-Pailler, and J. Atif. Theoretical evidence for adversarial robustness through randomization. In *Advances in Neural Information Processing Systems*, pages 11838–11848, 2019.
- [6] R. Pinot, R. Ettetdgui, G. Rizk, Y. Chevalyere, and J. Atif. Randomization matters. how to defend against strong adversarial attacks. *arXiv preprint arXiv:2002.11565*, 2020.
- [7] Y. Tsuzuku, I. Sato, and M. Sugiyama. Lipschitz-margin training: Scalable certification of perturbation invariance for deep neural networks. *Advances in neural information processing systems*, 2018.